Double Headed Dragon for Medieval Madness



First I have to thank you for purchasing this Dragon.

It's an easy mod, because it is no soldering needed and you can redo the mod without any traces.

You have to put the wires through a hole of the playfield and connect the cable inbetween a flasher connector.

First you have to remove the original Dragon by unscrewing it.





Put the flasher connector through this hole with the help of e.g. a pencil.



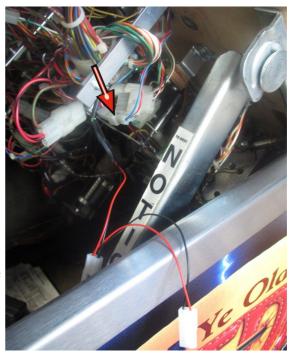
Use the original screw to attach the dragon. Remove the original plastic if the screw not fitting



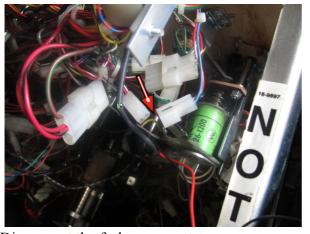
Put the tail like this



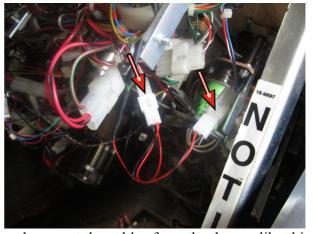
After some testings the ball is going through this. But if the ball stacks during gameplay you can remove the "pins" comming out of the tail with the help of a knife or a site cutter.



Now its time to raise the playfield and connect the dragon the the flasher.



Disconnect the fasher connector



and connect the cables from the dragon like this

For me its a great mod and I hope you will enjoy it like me
If you have questions, you can contact me at klaus@wolfsoft.de
Klaus Wolf (Germany) www.wolfsoft.de